

# multiplication



## Boo Bump!

Bump is a fast paced math game for two players. Each pair will need two dice and a set of 10 markers of one type or color. I use Unifix pop cubes, but yellow/red counters and see-through colored disks work great too. To boost up the holiday fun factor, let students play with two different holiday candies, like candy corn and jelly beans or marshmallows.

An abbreviated version of the student directions are on the game board and a more detailed version is below.

Enjoy!



How to play: Roll two dice and multiply those numbers. Cover that space with your marker. If your partner is already on that number, you can bump your partner's color and take their space! If you bump your partner, they take back their marker and have a chance to use it again. If you roll a number that you have already covered, you can stack another marker on top of it! Any space with two markers stacked on top of each other, is locked and that space can't be bumped. The player to use all of their markers first is the winner!



1

12

6

18

30

16

25

9

multiplication

Boo

Bump!

15

4

20

2

10

5

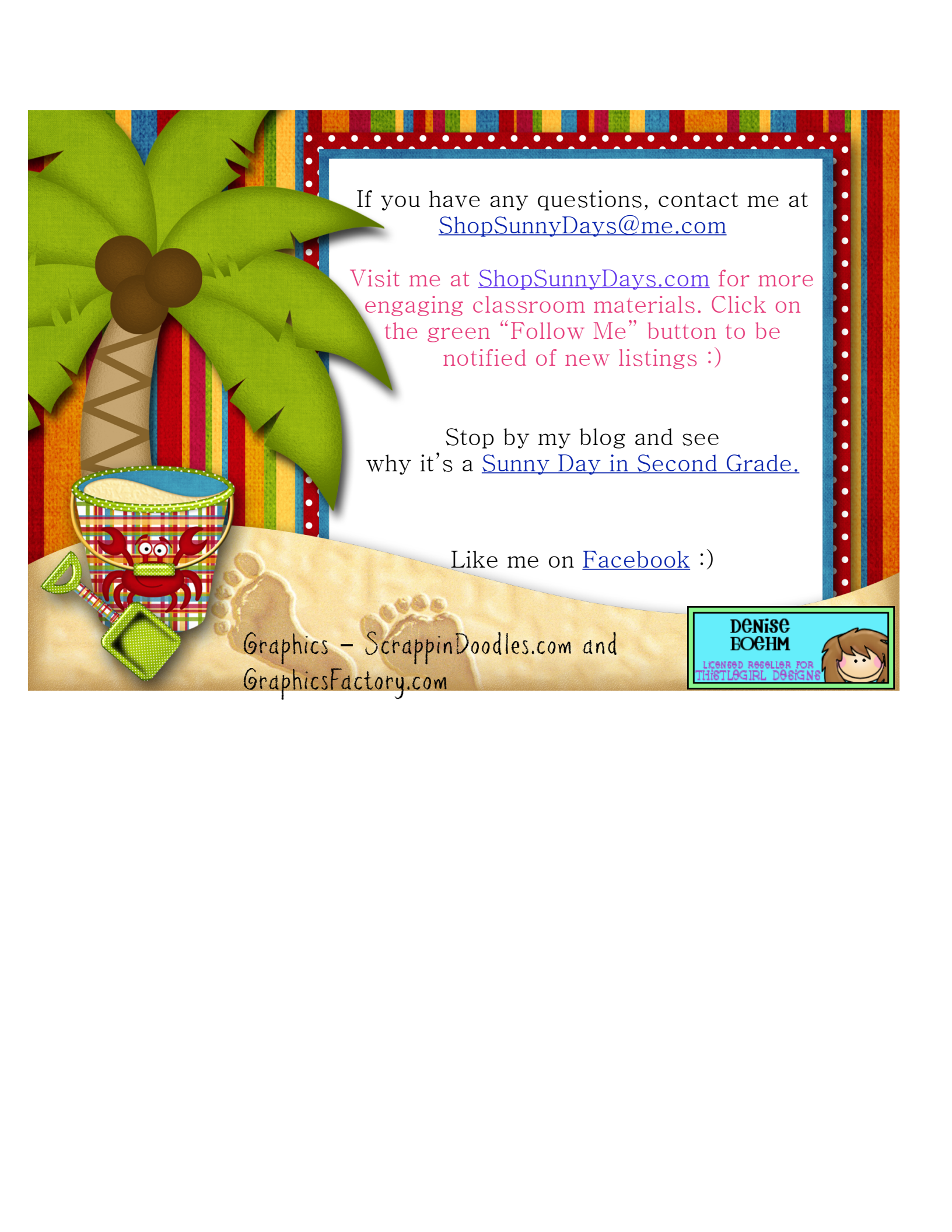
3

8

24

36

How to play: Roll two dice and multiply those numbers. Cover that space with your marker. You can bump your partner's color and take their space! If you cover a space with two markers stacked on top of each other, you lock that space and it can't be bumped. The player to use all of their markers first is the winner!



If you have any questions, contact me at  
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